

The Command Line

- Is: list the contents of the current directory
- cd: change the current directory
- pwd: print the current working directory
- mkdir: make a new directory
- rmdir: delete an empty directory
- rm -r: delete a non-empty directory
- touch: create a new file
- rm: delete a file
- cp: copy a file
- mv: move a file cat: concatenate and display file contents

Exercises

- 1. What command would you use to create a new directory called **project-1**?
- 2. How would you move into the project-1 directory?
- 3. What command would you use to create a new file called index.html?
- 4. How might you rename index.html to home.html?
- 5. What command would you use to list the contents of the current directory, including the hidden ones?

Number Systems

- ✓ Decimal to Binary: You can use the following algorithm
- 1. Divide the decimal number by 2
- 2. Get the integer quotient for the next iteration
- 3. Get the remainder for the binary digit
- 4. Repeat the steps until the quotient is equal to 0
- 5. The binary number is the remainder read from bottom to top

Example: To convert the decimal number 10 to binary:

- 10/2 = 5 remainder 0
- 5/2 = 2 remainder 1
- 2/2 = 1 remainder 0
- 1/2 = 0 remainder 1

Therefore, the binary of 10 is 1010

Number Systems

✓ <u>Binary to Decimal:</u> To convert a binary number to decimal, you can use the following formula

$$d = (b_0 \times 2^0) + (b_1 \times 2^1) + (b_2 \times 2^2) + ... + (b_n \times 2^n)$$

..where ${\bf d}$ is the decimal number and ${\bf b_0},\,{\bf b_1},\,{\bf b_2},\!...,\!{\bf b_n}$ are the binary digits read backwards

Number Systems

✓ <u>Hexadecimal to Decimal:</u> To convert a hexadecimal number to decimal, you can use the following formula

$$d = (h_0 \times 16^0) + (h_1 \times 16^1) + (h_2 \times 16^2) + ... + (h_n \times 16^n)$$

..where ${\bf d}$ is the decimal number and ${\bf h_0}$, ${\bf h_1}$, ${\bf h_2}$,..., ${\bf h_n}$ are the hexadecimal digits read backwards

Number Systems

✓ Decimal to Hexadecimal: You can use the following algorithm

- 1. Divide the decimal number by 16
- 2. Get the integer quotient for the next iteration
- 3. Get the remainder for the hexadecimal digit. If the remainder is greater than 9, use the corresponding letter (A, B, C, D, E, F)
- 4. Repeat the steps until the quotient is equal to 0
- 5. The hexadecimal number is the remainder read from bottom to top

Example: To convert the decimal number 200 to hexadecimal:

200 / 16 = 12 remainder 8

12 / 16 = 0 remainder 12

Therefore, the hexadecimal of 200 is C8

Exercises

- 1. Convert the decimal number 42 to a binary number.
- 2. Convert the binary number **101101** to a decimal number.
- 3. Convert the decimal number **255** to a hexadecimal number.
- 4. Convert the hexadecimal number 1A3 to a decimal number.

True or False?

- 1. C++ programs may not include a main function
- 2. The *std::cout* object is used to read user input
- 3. break can be used to exit a function prematurely
- The default case in a switch statement is mandatory in C++
- 5. In C++, you can declare a function inside another function
- 6. Predefined functions can be invoked after including the library header

```
include <iostream>
int main() {
   int x = 5;
   int y = 0;
   std::cout << x / y << std::endl;
}

T or F: The above code will compile successfully</pre>
```

```
include <iostream>
int main() {
   int x=3;
   do {
    std::cout << "Exam Prep" << std::endl;
    x++;
   } while (x < 3);
}
How many times will "Exam Prep" print?</pre>
```

```
What's the Output?

#include <iostream>
int func1(int x) {
    return x + 5;
}
int func2(int y) {
    y *= 2;
    return func1(y + 3);
}
int main() {
    int x = 3, y = 2;
    std::cout << func2(x) + func1(y);
}</pre>
```

```
#include <iostream>
int main() {
    int i = 3, j = 4;
    int k = ++i + ++j;
        k += i++ + j++;
        i = k++ + ++j;
        std::cout << i << " " << j << " " << k;
    }
}</pre>
```

```
What does this mystery function do?

#include <iostream>
int mysteryFunction(int x) {
    int result = 0;
    while(x > 0) {
        result += x % 10;
        x /= 10;
    }
    return result;
}
```

```
What does this mystery function do?

#include <iostream>
int mysteryFunction(int x) {
    int result = 1;
    for(int i= 2; i <= x; i++) {
        result *= i;
    }
    return result;
}</pre>
```

